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**Please bring a 100 page,
hard-backed composition
book on the first day of
school.**

English I pre-AP Summer Assignment *Ender's Game* by Orson Scott Card

We will try to make sure that the local Hastings has copies, but we cannot guarantee that the book will be in stock when you get there. Any edition of the book is acceptable.

Directions: The following questions are due in class on the first day of school and will count as a test grade. All questions should be answered in **complete sentences**. Where required support your answer with textual evidence from the chapter. Attach this sheet to your own answers. Answers may be typed or handwritten but they must be legible.

You will be expected to have a working understanding of the novel beyond these study questions for class assignments, tests and projects.

Study Questions

Chapter 1: Third

1. Examine Ender's encounter with Stilson. What are Ender's motives for handling this situation the way he did? What are the unwritten rules of combat that he breaks? Why has he never had to do this before now?

Chapter 2: Peter

1. Describe Peter's character in one word. Provide textual evidence to support your answer.
2. How do Peter's feelings towards Ender change over the course of the chapter? Provide textual evidence to support your answer.

Chapter 3: Graff

1. Explain what it means for Ender to have been born a Third. Show whether this is a positive or negative fact to: his parents; his brother, Peter; his sister, Valentine; his former classmates.
2. Describe Valentine's character in one word. Provide textual evidence to support your answer.

Chapter 4: Launch

1. Explain the following quotation from page 27. "Isolate him enough that he remains creative - otherwise he adopt the system and we'll lose him."
2. How does Graff go about isolating Ender in this chapter? Provide textual evidence to support your answer.

Chapter 5: Games

1. Why does the author choose to describe the setting through Nick's point of view? What effect does this have?
2. We are told that being homesick is not acceptable for heroes in training. Remember, Ender is 6; the other boys are around the same age within a year or two. Does this mean that heroes are not supposed to have the same feelings as other people, or that they are supposed to be beyond them?

Chapter 6: The Giant's Drink

1. What are the signs that it is Alai, not Bernard, who is the leader of this launch group? Provide textual evidence to support your answer.

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2. What is the purpose of The Giant's Game? What lesson does Ender learn?

Chapter 7: Salamander

1. Speaking with Petra, Ender silently identifies adults as enemies. Is this a logical conclusion for him to have drawn? Explain. (Think back to what the voices said)
2. Provide textual evidence of the foreshadowing in this chapter.

Chapter 8: Rat

1. Define the terms *xenophobia* and *genocide*. What is the significance of each word in the context of this novel?
2. The face in the mirror represents a personal crisis for Ender. Whose face is it? How many other times has he looked deeply at himself and been afraid that this person is who he really is? You may need to skim back through all the earlier chapters to get this.

Chapter 9: Locke & Demosthenes

1. This is the first chapter in which we have spent time with someone other than Ender (not counting the chapter openings, of course). What effect does this have on the story?
2. What internal crises does Ender face and how does he respond to them?

Chapter 10: Dragon

1. You may have noticed that Ender is never allowed to become too comfortable before his life is shaken up. Provide textual evidence to show Graff's inner turmoil over this situation. Why does he do it anyway?
2. Explain how Ender's status has changed. Provide textual evidence to support your conclusion.

Chapter 11: Veni Vede Viei

1. "My eagerness to sacrifice little children in order to save mankind is wearing thin." Who says this? What does he mean?
2. Cite an example of foreshadowing from this chapter.

Chapter 12: Bonzo

1. How is this chapter similar to Chapter 1?
2. What are the reactions shown by the following characters to Ender's demolition of Bonzo: Dink, Bean, Ender, Colonel Anderson. Provide textual evidence to support your answer.

Chapter 13: Valentine

1. After Ender has made up his mind what to do, Graff tries to explain to him why he brought him back to Earth and let him take three months to make up his mind. What connection does Graff want Ender to make?
2. There are a lot of secrets related to this Human-Bugger war. One of them is the place where Ender is going. How is this secrecy underlined for us?

Chapter 14: Ender's Teacher

1. What things did humanity learn from the buggers?
2. What are some of the signs that the constant pressure is wearing on Ender and his squad leaders? Provide textual evidence to support your answer.

Chapter 15: Speaker for the Dead

1. What are the significant developments in this chapter?
2. The Hive Queen's communication with Ender confirms Rackham's theories about why they invaded and takes them a little further. What does Ender learn? What is Ender's response? (There are two things.)